

# Analyzing the Influence Spread in Geo-Social Networks

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## Abstract:

The emergence of geo-social networks as a social dynamic system with the potential to transmit locally relevant advertisements far and wide is opening up new avenues for viral marketing. The geo-social network setting presents a unique challenge to the influence spread problem because of the need to account for the spatial heterogeneity of nodes and nodes' connections. Additionally, from the standpoint of company managers, it is essential to strike a balance between the objectives of maximising the distribution of influence and minimising the expense of promotion. So, it's important to optimise for each of these goals simultaneously in a way that is seamless. In this research, we design a multi-objective optimization-based influence spread framework for geo-social networks, providing decision-makers with a comprehensive picture of Pareto-optimal options. To accommodate a wide range of users, we first change our original problem into a weighted coverage problem, which is based on the reverse influence sampling (RIS) model. To this end, we present a greedy-based gradually approximation strategy and a heuristic-based particle swarm optimization approach to resolving this issue. The efficacy and efficiency of our suggested methods have been empirically validated through extensive tests on two real-world geo-social networks.

**Keywords:** Optimizing, Influence-Spreading, and Complex Networks.

## 1. INTRODUCTION

Due to the ever-growing number of people using social media medias [1], like Twitter and Facebook, may have a widespread impact advertising has developed into one of the most efficient forms of advertising product/service promotion instrument that capitalises on the power of word-of-mouth advertising. Viral marketing faces a basic challenge in The goal of influence maximisation (IM) [2] is to establish a seed users, a group of  $k$  influential nodes, over a one the estimated maximum number of users of the social network  $G$  impacted nodes as a percentage. The IM issue has worsened over the past decade garnered a lot of focus from academic and business circles groups of people [3], [4]. Most literature on the IM issue focuses on two All Assumptions Included 1) the gain from exerting influence In addition to 2) being able to acquire the whole original seed user base with no discrimination, 3) at no additional cost (unit one). Increasing positional diversity Using GPS-enabled devices, we may feed spatial data into the more Geo-social networks, or social networks based on location [3, 5]. Based based on the revealed places and their related semantic value, In order to enhance the efficiency of a

service, it is possible to collect information on its users promotional initiatives. But in order to introduce a location-aware marketing in geographically-based social media, the initial hypothesis not hold true because of the dispersed nature of the consumers. For Users who are geographically near to a desired destination, for higher likelihood of purchasing the offered goods [6, 7], like a gym or a restaurant, for instance. This means that in order to set these prospective clients apart from others users, and place a higher priority on them; otherwise, it may promote to the "wrong audiences," or those who will not generate revenue Furthermore, due to users' varying degrees of effect, The seed users that are brought into a social network often have varying recruitment expenses. The expense is, needless to say, to motivate influential people, you need to pay them a lot in excess of that experienced by average consumers. Consider the well-known sport Value of a tweet from superstar Cristiano Ronaldo: \$1 613 309 [8]. Accordingly, if we accept the second hypothesis, There is a risk that an unfeasible plan with an unmanageable price tag will be the end product. Finally, an effective promotion in geo-social networks, it is crucial to identify intended users based on users, and take into account the various recruitment strategies used by seed users expenses because of their numbers.

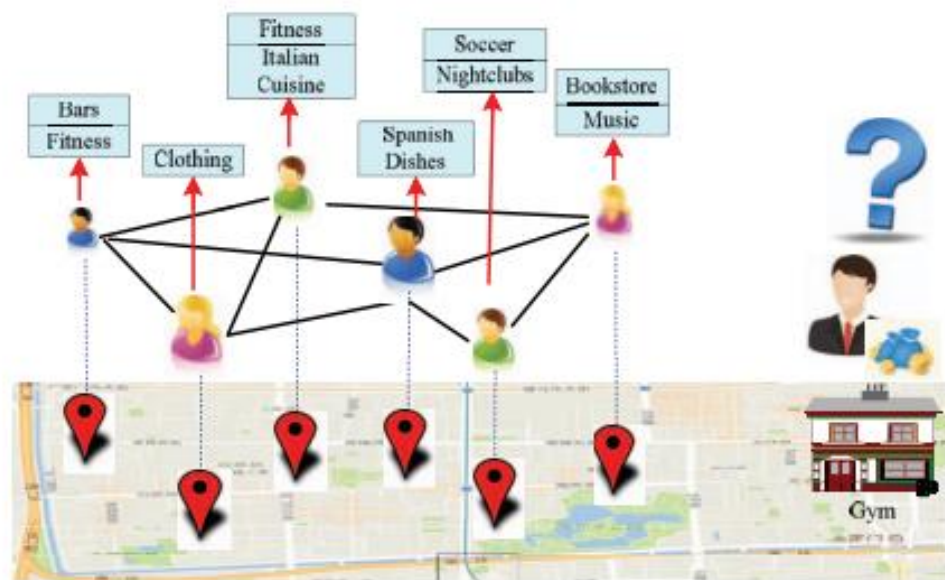


Fig. 1. Toy example for motivation.

Our inspiration is depicted in Fig. 1. The components of a geo-social network are nodes and connections between them (e.g., friend relationship). Each user has a unique global distribution of IP addresses and individual inclination toward particular types of locales (as opposed to (Think soccer, exercise, etc.) For simplicity's sake, the user's recruitment fee is directly proportionate to the size of its icon. Predicated on the availability of a fitness centre club at  $q$ , the owners of which want to advertise their establishment within geographically-based social networks. Logic suggests that only local users need individuals who are geographically close to  $q$  and have an interest in physical fitness. In

other words, the intended audience is selected after careful consideration of the combination of location and subject matter of the advertisement. Given the wide range of incentive payoffs and benefits, it is its only logical for company owners to target a specific demographic of seed buyers who share optimised advertising efforts that maximise the reach of a brand while minimising its price tag. It turns out, though, that this issue is impossible to solve in real life. The reason for this is the correlation between proximity and visibility (i.e., influence and promotion). There are two expenses, but they are like two sides of the same coin; you can't have one without the other concurrently optimised [9]. Therefore, business leaders must weigh the pros and cons of choosing one over the other, and reach a better choice. Several studies move a certain advertising expenditure from one project to another into a single bounded-constraint optimization problem. Unfortunately, it is not simple to determine a single adequate budget without a priori understanding uncertain or unanswered. As a result, it's crucial to offer an extensive variety of options (or a collection of Pareto-optimal (each option provides a compromise between the two goals) to the decision-makers. The significance may be observed in in-world situations validated by the field of management science publications [10]. While much research has been done on extensive research on the issues at hand, to this day, the vast majority of published works provide all users the same status (by having same amount of positive impact and negative motivation). To close this chasm, Our goal in writing this article is to provide a methodology that may optimise the efficiency with which information can be disseminated and promoted in geo-social networks at the lowest possible cost.

## 2. LITERATURE SURVEY:

Sood et al. [3] analyse how well list-based profanity detection works for Yahoo! Buzz posts. Distortion of profane words with special characters (e.g., @ss) or spelling problems and limited coverage of list terms contribute to the approach's relatively low F1 score (harmonic mean of accuracy and recall). The first problem was alleviated in part by classifying as abusive terms with the same number of "punctuation marks" as the edit distance from a known harsh word. Rojas-By removing the penalty associated with homo-glyph (characters which are similar in appearance, for example, 'a' and 'a') substitution in calculating edit distance between an abusive word and a distorted word, Galeano [4] addresses the issue of intentional distortion of abusive words to avoid censorship and significantly improves recall rate. Despite its clear definition as "abusive or threatening speech or writing that displays prejudice against a specific group, notably on the basis of race, religion, or sexual orientation" [7], the term "hate speech" is frequently used with a variety of different implications (e.g., in [6]). Using Yahoo! search results as a data collection, Warner and Hirschberg [8] look for anti-Jewish rhetoric. There are two presumptions that permeate the existing literature on the IM problem: The first seed users may all be recruited at the same cost, and (1) the value gained from swaying any user is the same (unit one). Position-enabled gadgets are becoming increasingly common, and this has resulted in the emergence of "geo-social networks" [3, 5]. Marketing efforts can be optimised by constructing a profile of people based on their frequented areas and the meanings they assign to such places. However,

due to users' dispersed geographic locations, the first assumption may not hold true when attempting to launch a location-aware campaign on geo-social networks.

### 3. IMPLEMENTATION

#### Admin (twitter admin)

The Admin must enter a valid user name and password to access this section. Once he's logged in, he'll have access to features like seeing user info and giving out permissions. Put in Filters, See How They All Look, You can see all Tweets that have been made, all Tweets that have been recommended, all Tweets that have been shared, all Transaction Tweets, all Tripartite Graph Tweets, all Retweets that have been liked, all Retweets that have been influenced, and so on. Search All Tweets by Rating, Vote Count, and Position

#### Manage Who Can Access Your Account

The module allows the administrator to examine a list of all registered users. Here, the administrator may see the user's information (username, email, and physical address) and provide access to the user.

#### User

There are n people currently logged into this module. Registration is required for certain actions. After his registration is complete, he will have to wait to be approved by the administrator. If he has a valid username and password, he can log in. After a successful login, he will be able to perform actions such as viewing his profile, searching for friends, receiving friend requests, and viewing his whole friend list. Publish Tweets, Browse Tweets, and Look for Keywords in Tweets Look at the Tweets of Everyone I Follow, See the Tweets Everyone I Follow Has Recommended, and See the Tweets Everyone I Follow Has Shared for More Information.

#### Looking at Someone's Profile Information

An individual's contact information (mailing and electronic), phone numbers, and profile pictures are all viewable in this section. Find Friends, Send Friend Requests, and See Complete Profile Information for Each Friend It allows you to look up other users by name, issue friend requests, and see friend requests from other people. User may view a list of all his friends along with photos and profiles for each one.

#### Put together a Twitter

User-generated tweets may be made by entering a tweet name and tweet description; tweet pictures and hash will be generated automatically.

#### You can see the rankings of all your tweets in one place

Here, the user may see a complete history of his own tweeted content, including with metrics like popularity.

#### Check out the retweets of your friends

Here, you can see every tweet your friends have ever sent and react to them. If a person comments on the same tweet many times in a single day, only the first remark will count toward the tweet's rank. No of how many times a user responds to a tweet in a given day, only one increase in that tweet's rank will be recorded.

#### 4. RESULTS



Fig 2: Home Page

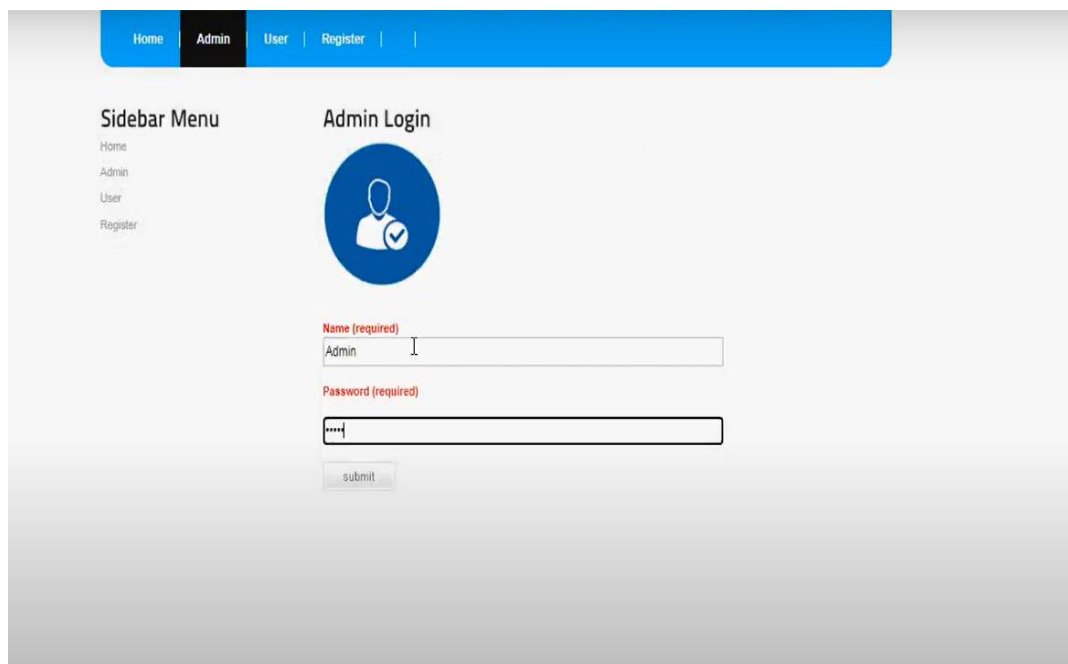


Fig 3: Admin Module



Fig 4: Result Graphs

SINO	Username	Mobile	Address	Gender	Status
1	Khan	953586270	#544, Rajajinaga, Bangalore-21	MALE	Authorized
2	Rajesh	953586270	#544, 3rd cross, Malleshwaram, 56003	MALE	Authorized
3	Mangesh	953586270	#543, Rajajinaga, Bangalore-21	MALE	Authorized
4	Imkaranj	953586270	#45, 1st Cross, Rajajinaga	MALE	Authorized
5	Kalyan	953586270	#1527, 6th Cross, Rajajinaga	MALE	Authorized
6	Hitesh	953586270	#502, 8th Cross, Vijaynagar	MALE	Authorized

Fig 5: User details

## 5. CONCLUSION

In this work, we focus on a particular issue of influence propagation in Global social networks. Our job is to take into account the diversity in the distributions of influencing benefit and recruiting cost identify suitable Pareto-optimal trade-offs between maximization of intended sway and minimum expenditure on advertising are the objectives. There are two distinct kinds of optimization algorithms: the greedy-based incrementally approximation method and the randomized genetic algorithm. Together, GIS-TIM and ISMOPSO+, an algorithm based on heuristics, is suggested. Finally, whether or if the proposed methods are efficient and effective the results of intensive research conducted on two actual geo social networks. Our planned implementation of the suggested methods into useful applications and convincingly defend its usability. To add, we plan to use this process in new and inventive ways optimize productiveness without sacrificing effectiveness.

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